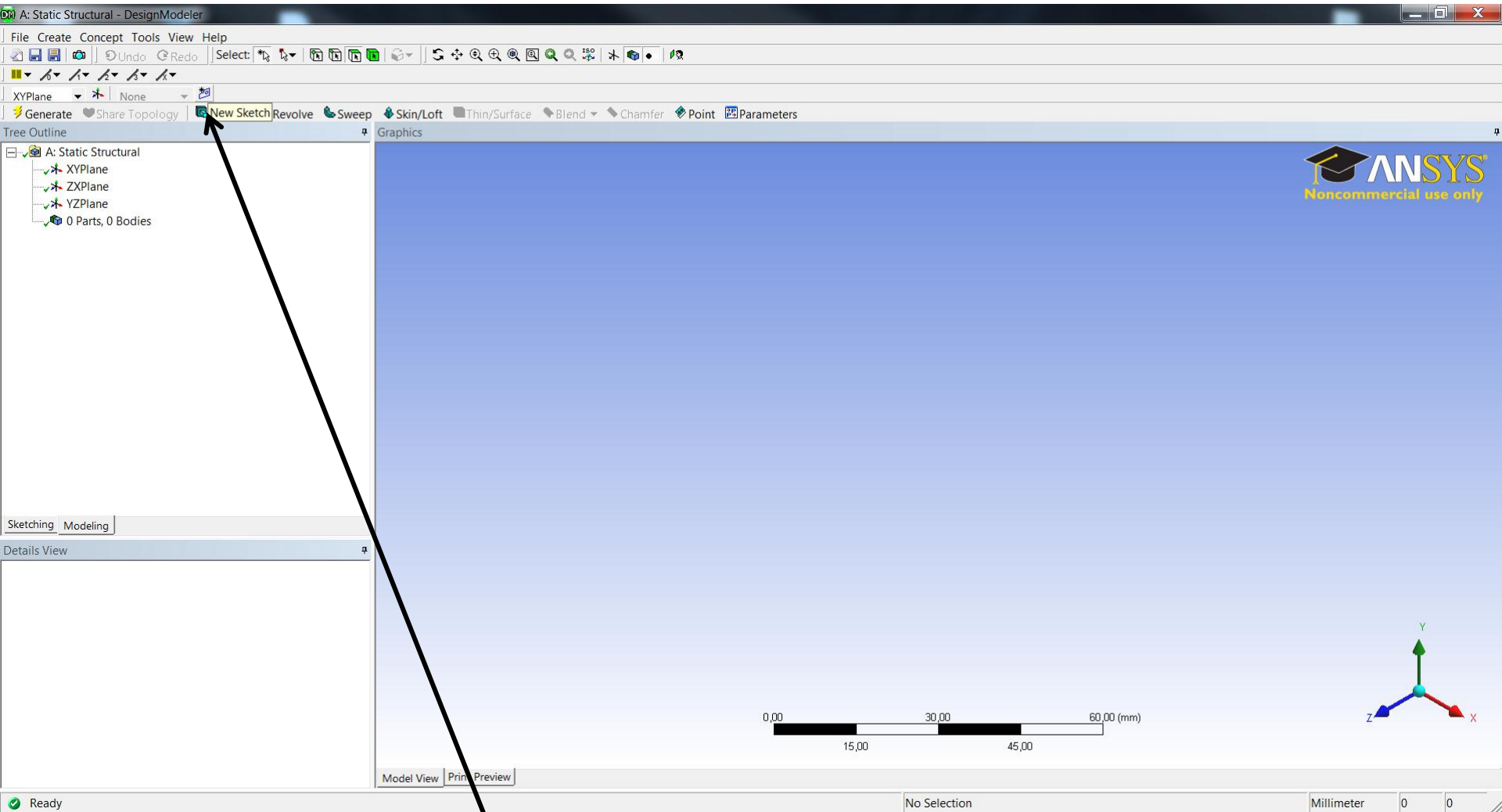


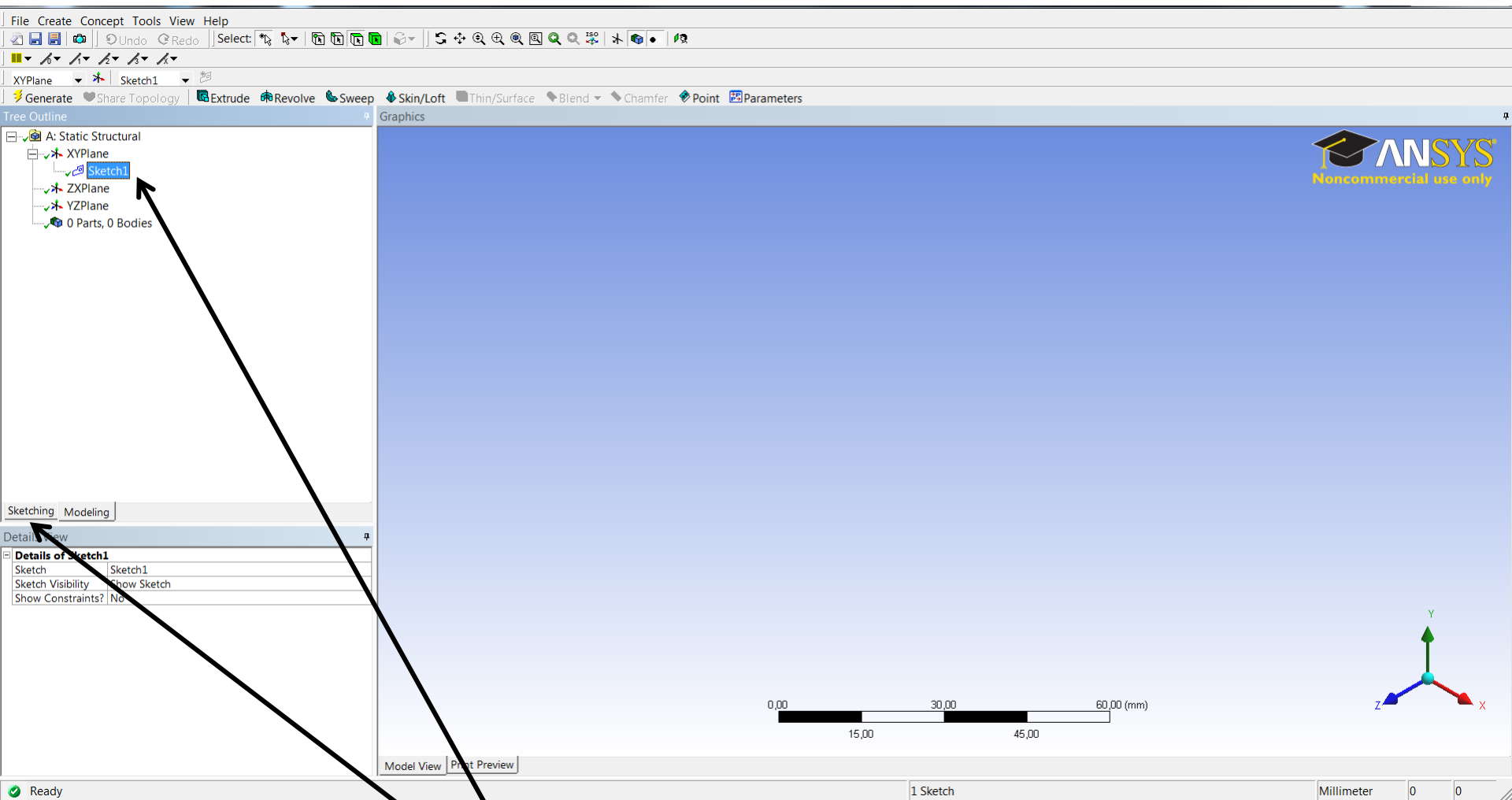
How to make at Shell model

Workbench 13.0

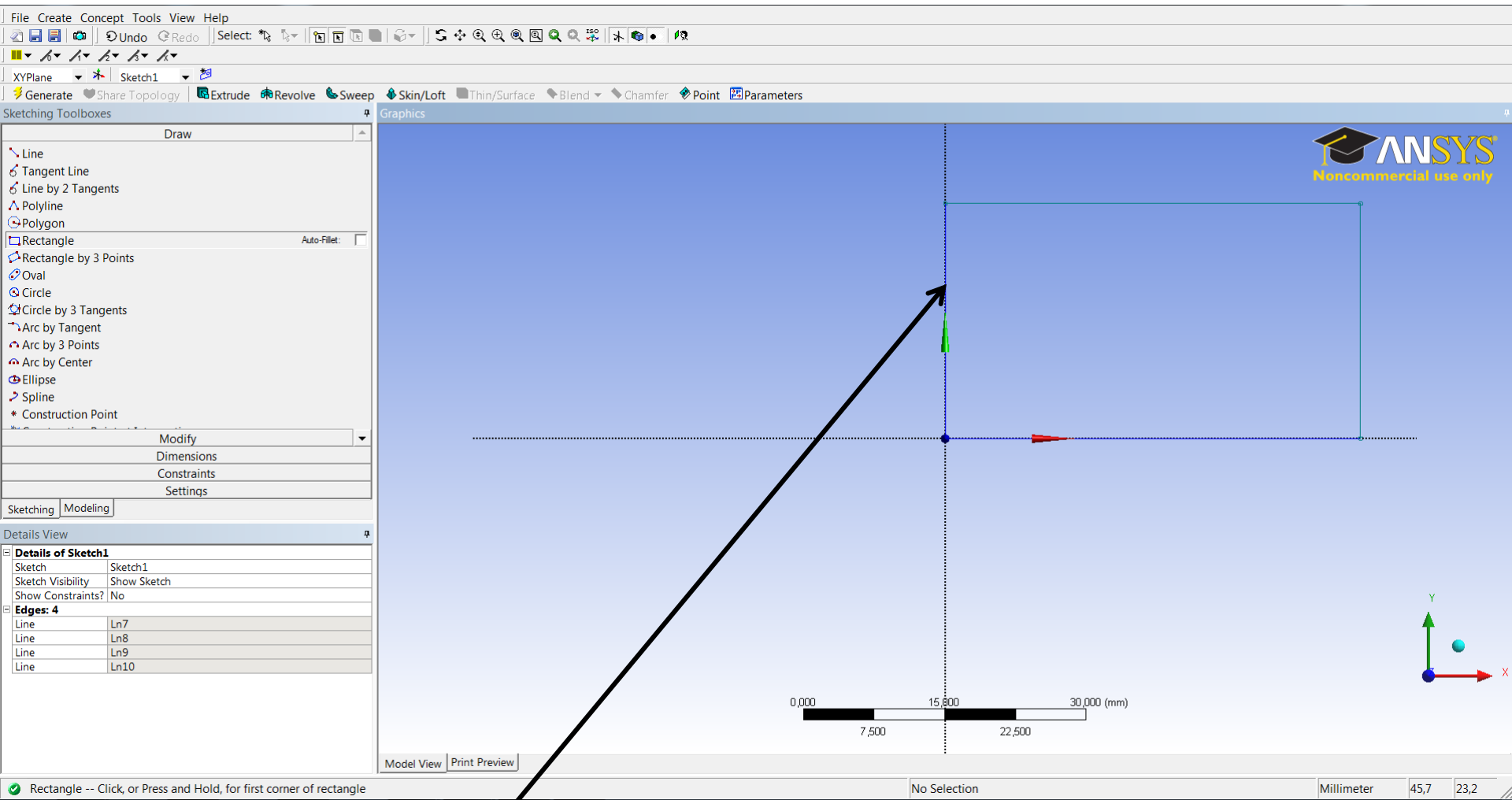
Aalborg Universitet esbjerg
Søren Heide Lambertsen



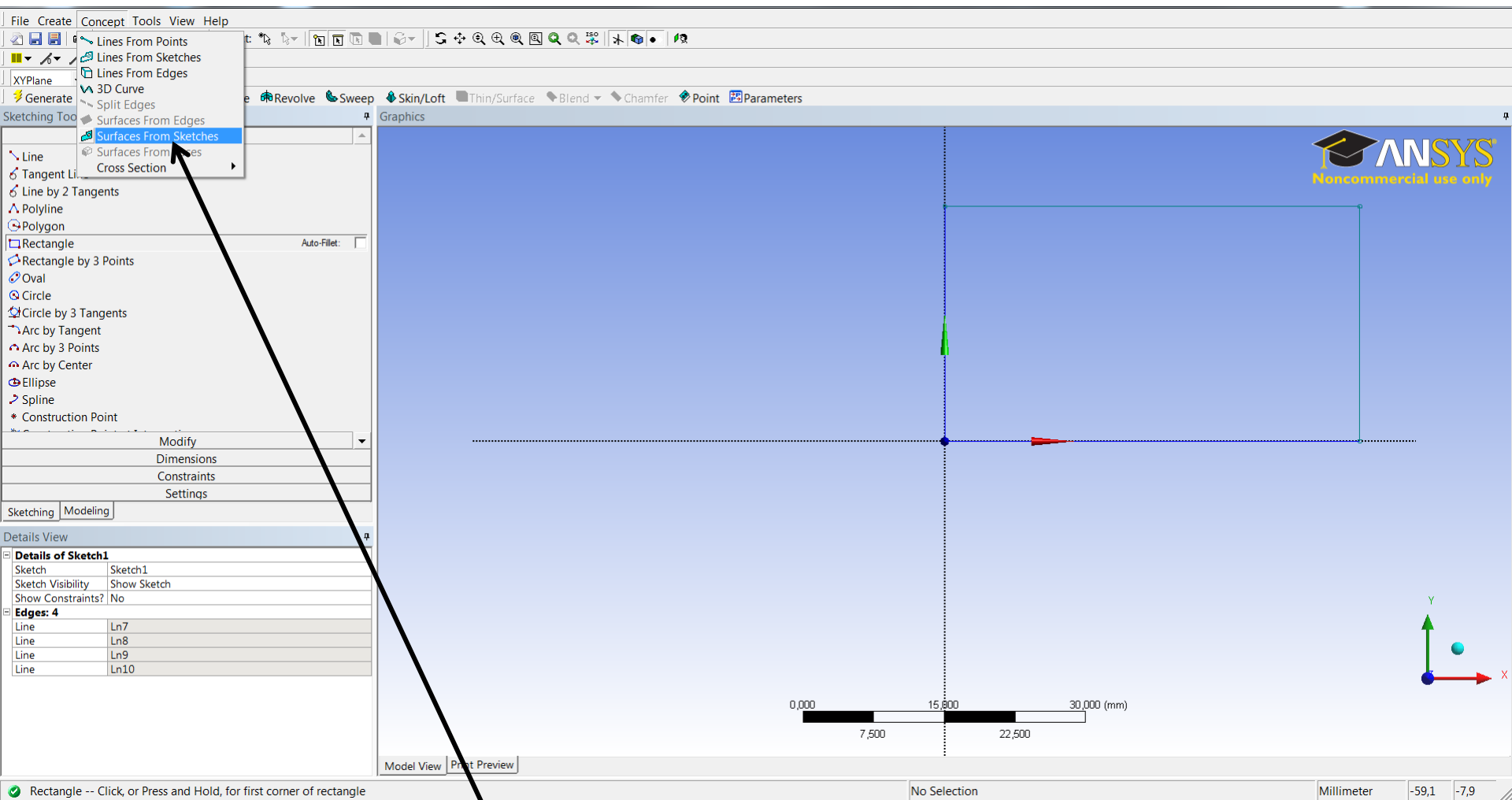
Select New Sketch



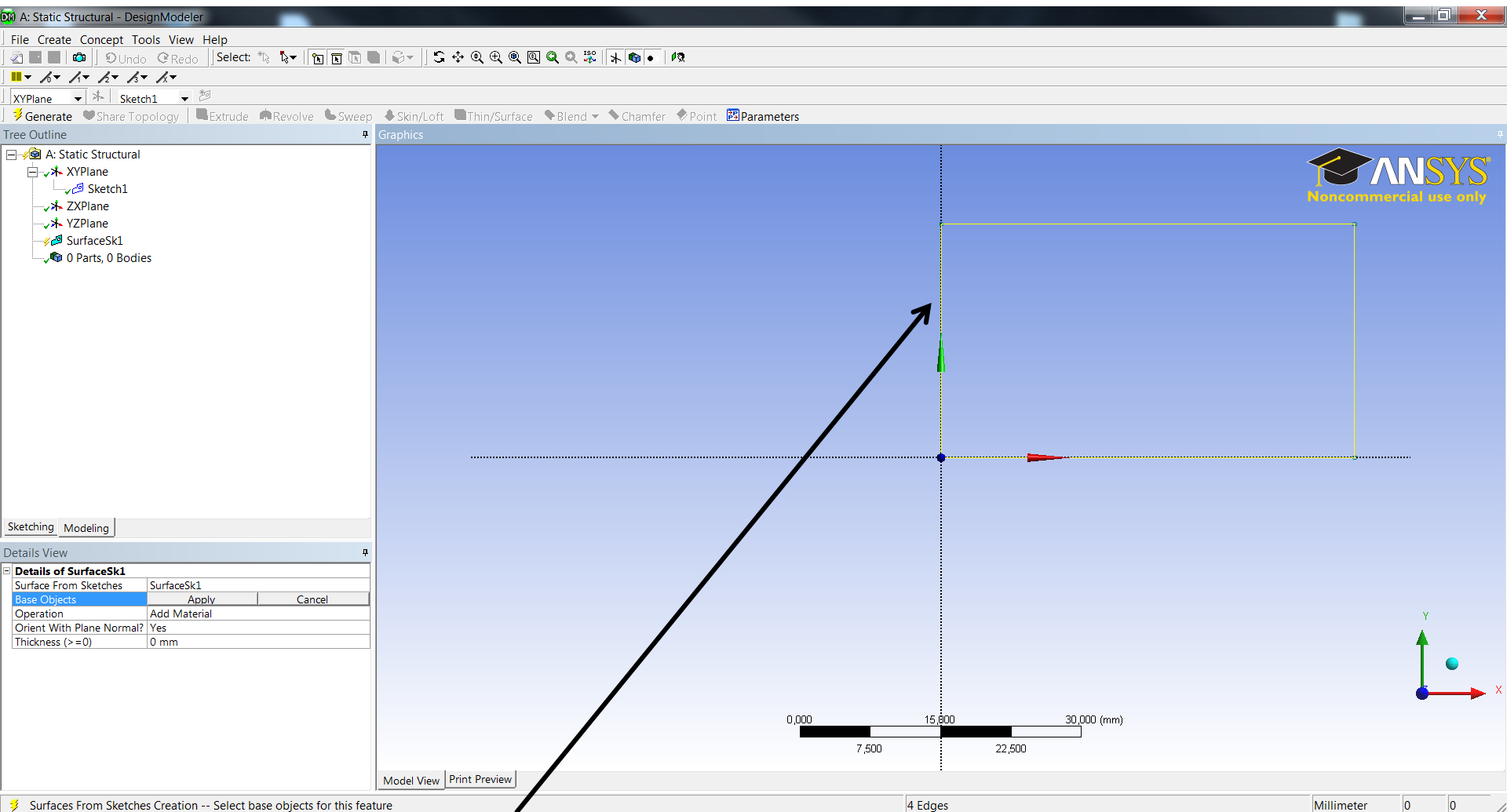
Select Sketch and
select Sketching



Draw the geometry



Select Surfaces From Sketches



Select the lines from the sketch and click Apply

File Create Concept Tools View Help

Undo Redo Select

Generate Share Topology Extrude Revolve Sweep Skin/Loft Thin/Surface Blend Chamfer Point Parameters

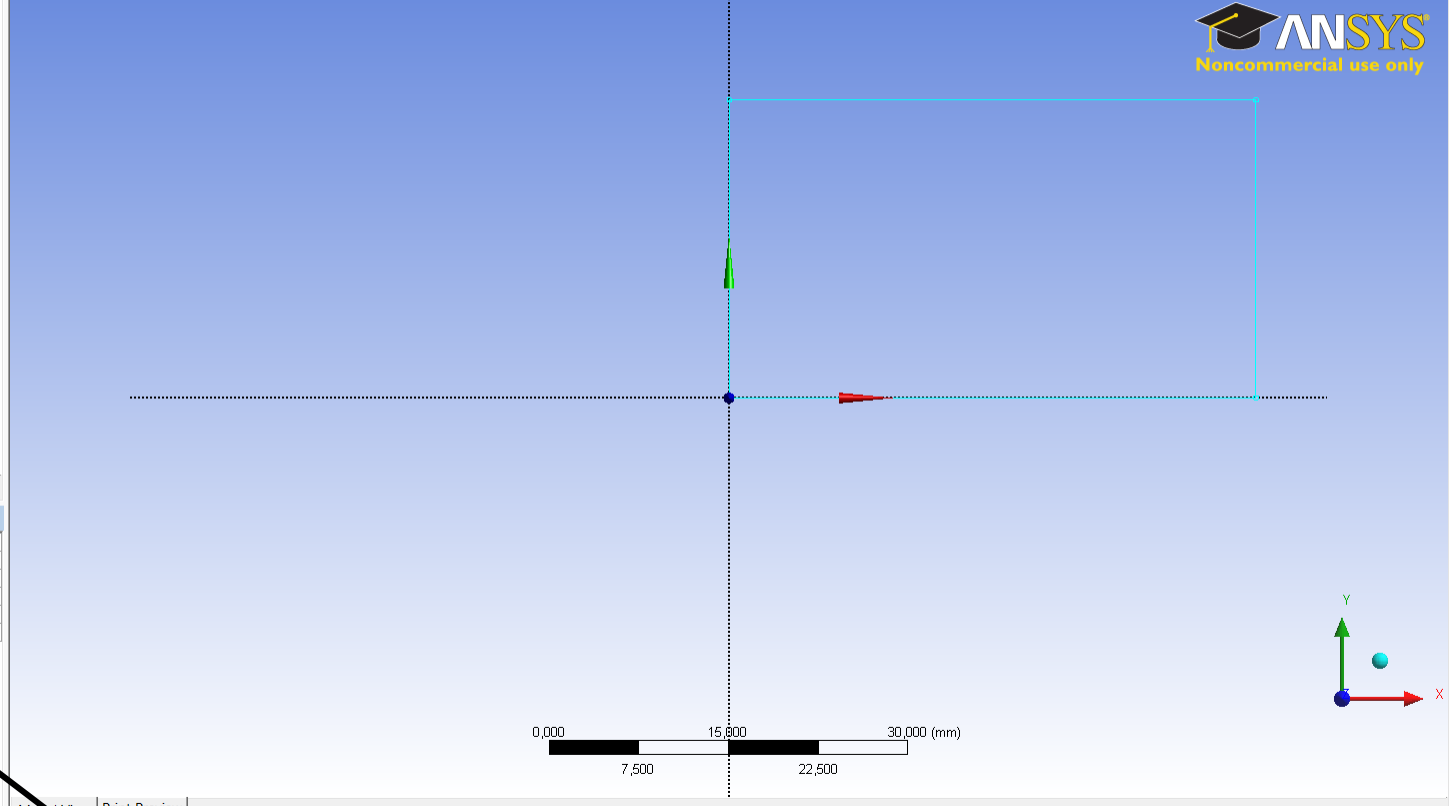
Tree Outline Graphics

- A: Static Structural
 - XYPlane
 - Sketch1
 - ZXPlane
 - YZPlane
 - SurfaceSk1
 - 0 Parts, 0 Bodies

Sketching Modeling

Details View

Details of SurfaceSk1	
Surface From Sketches	SurfaceSk1
Base Objects	1 Sketch
Operation	Add Material
Orient With Plane Normal?	Yes
Thickness (>=0)	1 mm



Surfaces From Sketches Creation -- Select base objects for this feature

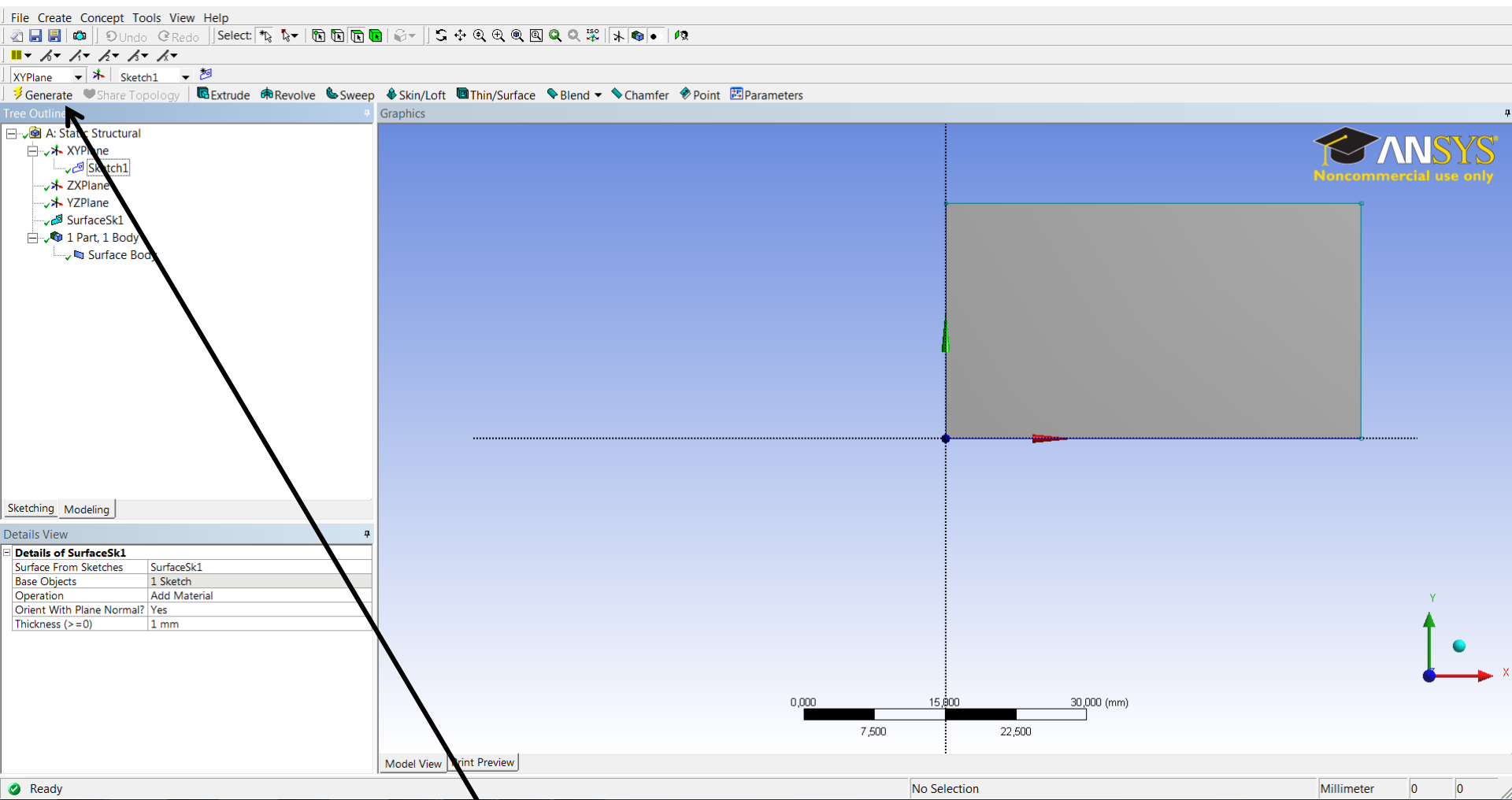
No Selection

Millimeter

0

0

Enter a Thickness



Click generate and the model is done